



Power Maxed Team Endurance Championship 2016 Rules and Regulations

RR1. ENTRY

- a. Entry for each event is on a first come, first served basis. Entries are confirmed only when accompanied with full payment. Entries must be received no later than 6.00pm on the Friday prior to the event. Entries received after the deadline may not be accepted.
- b. You can enter by phone by calling our dedicated team on 033 033 27870, option 9.
- c. Entries will be accepted on a first come, first served basis up to the maximum number of available spaces. The Race Organisers have the right to refuse an entry for whatever reason.
- d. Entry fees are non-refundable and non-transferable.
- e. The Race Organisers may cancel the event if the number of entries is insufficient to make the event worthwhile, or due to any other circumstances beyond the control of the organisers.
- f. Drivers should be aged 16 years or older. Drivers aged 14 and over who can prove they are experienced kart racers may compete, at the organiser's discretion.

RR2. SIGNING ON / BRIEFING

- a. Teams/drivers will not be permitted to take part in any of the event if they have not completed the signing on procedure and signed the Risk Awareness Declaration.
- b. Any team/driver who has not attended the mandatory drivers briefing will not be permitted to take part in any of the event.

RR3. EVENT SCHEDULE

Event Schedule	Time
Arrival and Registration	16:45
Mandatory Driver Briefing	17:15
Practice/Qualifying	17:45
Race start	18:30
Race Finish	21:00





RR4. WEIGHT

- a. For teams entering the Light Championship, the minimum driver weight is 75kgs (kart and driver must weigh at least 194Kgs every time the kart enters the pit lane). When determining the weight of a driver, all relevant race clothing including helmet, suit, gloves, boots, knee pads and seat insert may be included. Drivers under the 75kg limit will have to 'weight up' to the minimum. The recommended procedure is to use a seat insert with the correct amount of ballast built in. There are also lead posts fitted to the karts where competitors may place their own lead.
- b. For teams entering the Heavy Championship, the minimum driver weight is 90kgs (kart and driver must weigh at least 209Kgs every time the kart enters the pit lane). When determining the weight of a driver, all relevant race clothing including helmet, suit, gloves, boots, knee pads and seat insert may be included. Drivers under the 90kg limit will have to 'weight up' to the minimum. The recommended procedure is to use a seat insert with the correct amount of ballast built in. There are also lead posts fitted to the karts where competitors may place their own lead.
- c. Drivers are responsible for providing their own ballast. It should be fitted to the kart securely and approved by a Daytona engineer. If in doubt, please get your ballast checked prior to the round.

Each time that a kart enters the Pit Lane, they must stop on the weigh-bridge before proceeding into the Pits. Any team failing to achieve the minimum weight limit for their race class, or failing to stop on the weighbridge will incur a 5 minute penalty. If a damaged kart is recovered to the pit lane, then the kart and driver do not need to stop on the weighbridge.

RR5. PRACTICE and QUALIFYING

- a. There will be a session of 30 minutes practice/qualifying. The initial 20 minutes will be open practice, with the final 10 minutes, signalled by a green flag at the Start Line, being the qualifying period.
- b. All drivers must complete at least 1 flying lap in practice.
- c. During Practice/Qualifying, any driver who commits the following offences will start the race from the back of the grid: Advantage by contact, Overtaking under a yellow flag, Losing control (spinning out) under a yellow flag, Failure to acknowledge (raising hand) a yellow flag, failure to slow down to half race speed under a yellow flag and or failure to drive in single file under a yellow flag. Multiple contact or kerbing warnings.
- d. The teams Race Grid Positions will be in Qualifying lap-time order.
- e. The fuel bay will not be open throughout practice/qualifying.

RR6. RACE FORMAT

- a. The race will be 2.5 hours duration. Each kart will start the race with the fuel remaining after qualifying.





- b. There will be 3 mandatory pit-stops throughout the race. Teams must refuel at least twice in the race and the fuel bay will open 15 minutes into the race and close 15 minutes before the chequered flag at the end of the race.
- c. Teams may change drivers and fuel within the same stop.
- d. The karts are randomly allocated. Drivers may not select their own karts. Once a driver starts the race, it will be assumed that they are satisfied with the performance of their kart.
- e. During the first 10 minutes of practice, if a driver finds a serious fault with their kart, they should return to the pits where the kart will be tested and/or repaired or another kart allocated.
- f. Grid formation for the race will be 2 by 2.
- g. It is the responsibility of each driver to start in his/her correct grid position. However, if a driver spins during the rolling laps, the driver must start from the back of the grid. If the driver is not in their correct grid position, organisers retain the right to start the race. Please ensure that you are a karts length behind the kart in front and maintain a karts length until over the start line.
- h. During the rolling laps, drivers in trouble should raise a hand. Following drivers may overtake competitors obviously in trouble.
- i. The driver on pole position will control the pace as the pack approaches the start line. No driver may overtake before the start line. Any driver jumping the start or moving off line before crossing the start line will be black flagged. This includes any drivers breaking formation and/or driving up alongside drivers ahead of them prior to the start. The two start lanes will be marked by traffic cones. Any driver hitting the cones will be black flagged.
- j. During the race, drivers suffering the following circumstances will be allocated another kart if there is one available: Engine seizure - Complete ignition unit failure - Complete carburettor failure - Complete brake failure (unless sustained by driver error).

RR7. Driver Changes

During the race teams may signal their driver from the Pit wall. The speed limit in the Pits is walking pace at all times. Drivers should advise a Pit Marshal if they require assistance with pedal adjustments and or seat inserts.

RR8. ACCIDENT DAMAGE

During the race, if a driver sustains obvious crash damage, they will have to wait for the kart to be repaired. Daytona Motorsport reserve the right to provide another kart if the original kart is not repairable.





RR9. GENERAL

- a. Deliberate and excessive use of rumble strips/kerbs is prohibited. Warnings will be issued as follows:
- | | |
|-------------------------|---|
| 1 st offence | Kerbing board and/or 1 st warning flag |
| 2 nd offence | 2 nd warning flag or black flag |
| 3 rd offence | Black flag |
- b. Deliberate use of contact is prohibited. Warnings will be issued as follows:
- | | |
|-------------------------|---|
| 1 st offence | Contact board and/or 1 st warning flag |
| 2 nd offence | 2 nd warning flag or black flag |
| 3 rd offence | Black flag |
- c. Drivers who gain a position advantage by contact will receive a black flag. Penalty – Stop Go (minimum 30 seconds).
- d. Drivers who attempt a manoeuvre that results in an accident may receive either a warning flag or the black flag depending on the severity of the incident.
- e. Drivers who fail to respond to the yellow flag (i.e. overtaking under yellow) will receive a black flag. Penalty – Stop Go (minimum 30 seconds).
- f. If a driver receives a black flag on the last lap of the race, they will receive a 60 second post-race penalty.
- g. The Race Director has the right to make post race decisions after an inquiry.
- h. A driver may receive an official verbal warning. Any further misconduct by the competitor may result in his/her exclusion from the event or the whole series.
- i. Suits, helmets and gloves must be worn correctly. Drivers will be black flagged if they fail to comply with this rule. Dark visors are not permitted when it is dark and the track is floodlit.
- j. Any driver losing control of their kart under a yellow flag situation will receive a black flag. Penalty – Stop Go (minimum 30 seconds).
- k. Competitors are responsible for the behaviour of their supporters, family and friends.
- l. Competitors are reminded that anyone using foul language or threatening behaviour will be excluded from the meeting.





RR10. FLAGS

The following must be adhered to:-

a. Waved Yellow Flags

SLOW DOWN CAREFULLY AS SOON AS YOU SEE THE WAVED YELLOW FLAG AHEAD TO HALF RACE SPEED. MAINTAIN SINGLE FILE. There is an Incident ahead, caution advised. No overtaking allowed. DO NOT RECOMMENCE RACING OR ACCELERATE UNTIL YOU REACH A WAVED GREEN FLAG OR STROBE LIGHT.

b. Static Yellow Flags

Full Course Yellow, caution advised. Slow down to half race speed, maintain single file and do not close up on the kart in front. No overtaking allowed until the end of the Full Course Yellow is signalled with Waved Green Flags and lights.

c. Waved Green Flags

Recommence racing, when it is safe to do so.

d. Red Flag

STOP YOUR KART CAREFULLY AND SWITCH THE ENGINE OFF. The race clock will continue to run throughout any red flag incident. Any karts in the pits must also stop and wait. Any repairs or maintenance work or refuelling karts must stop. Damaged karts will be returned to the technical area. Work will only commence once the race has restarted.

Drivers will be advised to restart engines once the circuit is safe. When static YELLOW flags are shown, the drivers should slowly accelerate up to half race speed and then maintain the gap to the kart in front. The pit lane will remain open and refuelling and kart repairs may re-commence once the Yellow Flags are shown. Once the Race Director is happy to restart the race, green flags are waved at all Marshal posts and drivers may recommence racing.

e. Black and White Diagonal Flag

Driver warning: kerbing, contact, excessive speed, blocking, or lack of control.

f. Black Flag

Return to Pits for penalty. Black Flags will be given for dangerous driving following a Black and White Warning Flag or may be given immediately in the event of a driver racing or overtaking under Yellow Flags or by gaining advantage by contact. A black flag will usually mean a stop-go penalty in the Pits but the Race Director may also insist upon a driver change. Penalties will be given to drivers who ignore these signals. Ignoring the black flag will increase the penalty by 100 % each lap. A black flag may also be given for a mechanical issue.





RR11. TYRE PRESSURES

Tyre pressures are fixed and set by the organisers. Any driver found to be adjusting tyre pressures will be subject to a **30** second stop/go penalty during the race.

RR12. POINTS ALLOCATION

Points will be awarded per weight class per round as follows:

Position	Points	Position	Points	Position	Points
1	50	11	24	21	12
2	45	12	22	22	11
3	40	13	20	23	10
4	38	14	19	24	9
5	36	15	18	25	8
6	34	16	17	26	7
7	32	17	16	27	6
8	30	18	15	28	5
9	28	19	14	29	4
10	26	20	13	30	3

One bonus point is awarded to Pole Position and one bonus point to fastest race lap per race class

RR13. CHAMPIONSHIP POSITIONS

A team’s best 3 results from 4 rounds will count towards the championship. In the event of a tie on points between teams at the end of the season, the winner shall be the team with the most first places. If the teams are still tied, we go to second places and so on until a result is achieved. In the unlikely event of a tie at this point, the team with the highest earliest race position will crowned champion.

RR14. Rule Reviews

- a. The organisers reserve the right to review the effectiveness of the rules at any time and to apply new rules that it deems to add to the sporting nature and/or safety of the championship
- b. Competitors are welcome to suggest rule amendments that add to the sporting nature and/or safety of the championship. These will be considered by the organisers.

Good Luck!

Team Daytona

